

## FACT SHEET

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## ***Mario Party® 5***

**Format:** Nintendo GameCube™  
**Launch Date:** November 11, 2003  
**ESRB:** E (Everyone): Comic Mischief  
**Game Type:** Party Game  
**Players:** 1-4  
**Accessories:** Memory Card  
**MSRP:** \$49.99

### **Game Summary**

Mario™ and his closest friends are trying to restore peace to Dream Depot by racing around a collection of all-new game boards—and tons of surprises await! The new game sports new game boards, more than 60 new mini-games, new playable characters, an expanded one-player mode and, of course, the multi-player madness that made it famous in the first place. This sequel extends *Mario Party's* reign as the king of the party game!

### **Features**

- The new capsule system lets you change the location of events on the game board and get a leg up on your competition. Race to collect more stars than anyone else.
- Duke it out in new duel, traditional or everyone-vs.-Bowser mini-games.
- Have fun with everyone's favorite characters, including some debuting as playables in their first *Mario Party* game.
- View the game board with ease and get back to the game faster with the new 3-D maps.
- In the one-player Story Mode, compete against the Koopa Kids—a trio of Bowser's minions who take their turns simultaneously,

cutting down significantly on the wait time and letting everyone get back to the action more quickly.

- Win mini-game competitions to collect coins and reach stars that are randomly placed on the game boards. Collect the most stars and coins to win.

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